

## JUNE 2024 - Long Riders

### Stage 1 - Buzzard Ugly

The marshal arrived shortly after the gunfight noticing young Jeremiah laying on the ground. "Somebody's got to answer for this! Now what started this skirmish in the first place?" he says before you reply, "He was hackin on me! I asked kindly for him to clear out of the way. I didn't quite like it when he said I was so ugly, I could back a buzzard off a gut wagon!"

<b>Targets</b>	4 pistol, 4 rifle, 4 shotgun
<b>Ammo</b>	5/10 pistol, 10 rifle, 4+ shotgun
<b>Props</b>	Bar
<b><u>Starting position:</u></b>	Hands on hat

Shooter says: *"I'll show you ugly!"*

ATB, engage pistol targets 1-1-1-2. Repeat.

Engage rifle targets same as pistol targets.

Engage shotgun targets in any order.

### Stage 2 – Ante up!

It was just this past winter when you lost your brother in a saloon fight in Dodge city. They said Robert was off on a bender when he ended up cheating the wrong guy at the faro table. Who knew that Kid Caballero would shoot him dead. Who knew that you would end up face to face with the Kid not five months later. When he caught sight of ya, you could see the look of rage in his eyes. He knew you were Robers kin, and he was not taking chances so He skinned his smoke wagons. You yell, " I'm plum out of dimes, but I'll Ante up with lead! "And avenge your brother.

<b>Targets</b>	4 pistol, 4 rifle, 4 shotgun
<b>Ammo</b>	5/10 pistol, 10 rifle, 4+ shotgun
<b>Props</b>	Bar
<b><u>Starting position:</u></b>	Hands on bar

Shooter says: *"I'm plum out of dimes, but I'll Ante up with lead!"*

ATB, engage pistol targets in a 3-2-2-3 sweep.

Engage rifle targets same as pistol targets.

Engage shotgun targets in any order.

### Stage 3 – Woolly Stew

More than once I told that Scab Herder to keep them darn sheep off of my ranch! Hell, when he caught wind that I was shootin them Woolies for stew meat he was fit to be tied! He dug for his cannons and gave me no choice! I yelled “When the going gets tough, the tough eat Mutton!” and swiftly took care of business.

**Targets** 5 pistol, 5 rifle, 2 shotgun  
**Ammo** 5/10 pistol, 10 rifle, 4+ shotgun  
**Props** Split rail fence  
**Starting position:** Hands on fence

Shooter says: ***“When the going gets tough, the tough eat Mutton!”***

ATB, engage pistol targets in double tap sweep from either direction.

Engage rifle targets same as pistol targets.

Engage shotgun targets from either direction, no double taps

### Stage 4 – Adventure of Stinky Lomax

We all knew it would happen! It was only a matter of time before Ol’ Stinky Lomax escaped his jail cell again. Wouldn’t be the first time, but hopefully it’s the last. Stinky is crazier than popping corn on a hot stove and so darn mean he’d make an ordinary fight look like a prayer meetin’. You and the townsfolk of Haysville form a posse to make sure he sees the end of that rope waiting for him back in town. He was held up at the old Clayton place outside of town with his old partner Buford. When the posse arrived, they skinned out the back door, jumped on their horses and hightailed it outa there. The lead was flying and the dust was thick as pea soup behind them. “I don’t need a bloodhound to follow you Stinky! I’m coming for ya” you holler as you take aim.

**Targets** 5 pistol, 5 rifle, 2 shotgun  
**Ammo** 5/10 pistol, 10 rifle, 4+ shotgun  
**Props** Split rail fence  
**Starting position:** Both hands on rifle

Shooter says: ***“I don’t need a bloodhound to follow you Stinky!”***

ATB, engage rifle targets: 3-1-2-1-3.

Engage pistol targets same as rifle targets.

Engage shotgun targets either direction, no double taps.

*Long Range Stage*